

Hatten Land Signs Partnership Agreement to Launch The World's First-of-its-Kind Mobile Legends: Bang Bang,

Southeast Asia's Top Game with 100 Million Monthly Active Users, Themed Integrated Esports Hub in Melaka at ElementX

- Continual advancement of Hatten Land's strategic pivot, including Phygital, Metaverse and Esports, to attract footfalls and increase value of its physical assets by re-purposing the assets and partnering with established industry leaders
- The partnership agreement is signed with MOONTON Games, an international gaming developer known for producing highly acclaimed Mobile Legends: Bang Bang ("MLBB"), which has more than one billion downloads globally with a consistent player base of 100 million monthly active users and it is the number 1 multiplayer online battle arena game in Southeast Asia⁽¹⁾
- Hatten Land's ElementX mall and hotel will be transformed into the world's first-of-its-kind MLBB-themed Integrated Esports Hub with multiple giantsized displays of MLBB characters and eye-catching MLBB-themed façade and interior designs to create experiential interactions, an immersive environment with special rewards for MLBB players and fans worldwide
- Positioned as an instagrammable hot-spot for gaming tourism and increasing more footfall to ElementX, the world's first MLBB-themed Integrated Esports Hub in Melaka will be a brand-new attraction in Malaysia that is expected to be a key driver of gaming and Esports activities as well as attract new visitors (such as gamers and fans) and boost tourism activities in Melaka
- More footfall and hotel guests are expected to be attracted to ElementX, located on prime acreage within UNESCO World Heritage City, Melaka, with its strategic and convenient location covering Singapore, Kuala Lumpur, Selangor, Johor and other fast-growing areas, as well as over 20 million affluent population within 250km radius

SINGAPORE, MELAKA, MALAYSIA, 18 August 2022 – Hatten Land Limited (惠胜置地有限公

司) ("Hatten Land", "Company", and together with its subsidiaries, the "Group") is pleased to announce that its wholly-owned subsidiary Hatten Edge Pte. Ltd. ("Hatten Edge") has signed a partnership agreement with MOONTON Games to jointly develop and launch the world's first Mobile Legends: Bang Bang ("MLBB") Integrated Esports Hub in Melaka at EleementX and promote Mobile Legends: Bang Bang in Malaysia and across the region via marketing campaigns, esports tournaments and branding events.

^{(1) &}lt;u>https://themalaysianreserve.com/2021/03/03/mobile-gaming-is-the-future/</u> (2) <u>https://sensortower.com/blog/mobile-legends-revenue-500-million</u>



MOONTON Games and Hatten Land to Jointly Develop and Transform ElementX Mall and Hotel in Melaka into the World's First MLBB-themed Integrated Esports Hub at ElementX

Developed by MOONTON Games, Mobile Legends: Bang Bang has more than one billion downloads globally with a consistent player base of 100 million monthly active users and it is the number 1 multiplayer online battle arena game in Southeast Asia.

Since the 2019 Southeast Asian Games ("SEA Games"), Mobile Legends: Bang Bang has been featured in successive SEA Games as a medal event. In May 2022, the SEA Games' MLBB event amassed over 2.2 million concurrent viewers at its peak, during the grand final match between Indonesia and the Philippines, setting a new viewership record at the 31st SEA Games⁽³⁾.

According to Sensor Tower Store Intelligence estimates, total gross revenue of Mobile Legends: Bang Bang surpassed US\$500 million in 2020 with user spending of US\$214.1 million in 2019. Malaysia has proven to be Mobile Legends' most lucrative market globally, with players there spending US\$87.5 million in the game, or 17 percent of total revenue. Indonesia ranked No. 2 for player spending, generating US\$69.2 million, or 14 percent of the total, while the United States was No. 3, racking up US\$64.1 million, or 12.8 percent of all revenue⁽²⁾.

Under the partnership agreement, MOONTON Games and Hatten Land will jointly develop and transform ElementX mall and hotel in Melaka into the world's first Mobile Legendsthemed Integrated Esports Hub that aims to attract 20 million visitors from around the region.

With multiple giant-sized displays of Mobile Legends: Bang Bang characters and eye-catching MLBB-themed façade and interior designs, the world's first MLBB-themed Integrated Esports Hub aims to create experiential interactions and an immersive environment for players and fans, creating new innovative experiences and conducive spaces for gaming and Esports activities, thereby attracting more footfalls to ElementX.

Located on prime acreage within the centre of a UNESCO World Heritage City attracting 18.9 million visitors pre-covid, ElementX encompasses gross floor area of 1.88 million square feet of retail and entertainment space spanning across 13 floors, aimed at attracting experienced gamers and those who are new to Esports and immersive phygital experiences.

Attracting new visitors (such as gamers and fans) and boosting tourism activities in Melaka, ElementX is expected to become the destination mall in Melaka and a brand-new family go-to attraction in Malaysia.

Positioned as Southeast Asia's first large-scale integrated Esports experiential hub, Metaverse gateway and themed award-winning hotel accommodation, Hatten Land has made continual advancement of Hatten Land's strategic pivot, including Phygital, Metaverse and Esports, to attract footfalls and increase value of its physical assets by re-purposing the assets and partnering with established industry leaders, such as Huawei International, Focus Media Sports, KITAMEN and Melaka Esports Association, etc. With the addition of Mobile Legends:



Bang Bang, the Southeast Asia's top game, Hatten Land has once again shown its consistency and constant commitment towards delivering its strategic pivot announced.

Dato' Colin Tan, Executive Chairman and Managing Director of Hatten Land, said: *"Gaming is becoming the most engaging form of entertainment in the world with Esports gaining more momentum as a spectator sport.*

Mobile Legends: Bang Bang has experienced explosive growth globally with Southeast Asia being its key revenue market since its launch in 2016.

Catering to the growing popularity of MLBB, the world's first-of-its-kind MLBB-themed integrated Esports Hub at ElementX is conceptualised with an array of experiential interactions and immersive environment as well as multi-dimensional offerings that redefine gaming experiences, creating a special bond among MLBB fans and attracting more footfalls and hotel guests to ElementX.

Together with MOONTON Games, we share the same commitment in creating a thriving, sustainable Esports and gaming ecosystem in Malaysia and across the region, boosting tourism spending and spurring new growth and opportunities across other business adjacencies."

Mr. Fikri Rizal Mahruddin, Marketing Lead of MPL Malaysia, MOONTON Games, added: *"Our partnership with Hatten Land to launch the world's first MLBB-themed integrated Esports Hub at ElementX in Melaka is another important experiential initiative for us to connect with our players and fans in a way that other forms of media cannot replicate.*

We look forward to work closely together with Hatten Land to drive more community-driven and crowd-funded events across the region, increasing the popularity of Mobile Legends: Bang Bang and winning new fans."





Note: This press release is to be read in conjunction with the SGX announcement released on the same date.

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About Hatten Land Limited

Hatten Land Limited is one of the leading property developers in Malaysia specialising in integrated residential, hotel and commercial developments. Headquartered in Melaka, it is the property development arm of the conglomerate Hatten Group, which is a leading brand in Malaysia with core businesses in property development, property investment, hospitality, retail and education.

To potentially enhance the value of its physical assets as well as create digital assets at the same time, with sustainability efforts in mind, the Group's new business strategies is to repurpose the Group's physical assets, in particular its malls, by identifying new uses, including but not limited to co-sharing office spaces, talent innovation hub, education-related activities, cinema operations, crypto mining and renewable energy activities.

The Group has obtained shareholders' approval to diversify its business to include renewable energy, physical-digital malls, cryptocurrency mining and the Metaverse via an extraordinary general meeting on 30 December 2021.

With the various digital and renewable initiatives announced by the Group, there are opportunities for the Group to enter into new markets offering new business opportunities which would potentially provide additional and recurrent revenue streams and assist in continual growth of the Group.

Hatten Land Limited began trading on the Catalist board of SGX-ST on 28 February 2017 after the completion of the reverse takeover of VGO Corporation Limited.

For more information, please visit: <u>www.hattenland.com.sg</u>

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This announcement has been prepared by Hatten Land Limited (the "Company") and its contents have been reviewed by the Company's sponsor, UOB Kay Hian Private Limited (the "Sponsor") for compliance with the relevant rules of the Singapore Exchange Securities Trading Limited (the "SGX-ST") Listing Manual Section B: Rules of Catalist.

This announcement has not been examined or approved by the SGX-ST and the SGX-ST assumes no responsibility for the contents of this announcement, including the accuracy,



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